

Advocates

(Dewatripont Tirole, JPE 1999)

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Motivation

- Are two advocates better than a single agent in information collection when principal makes decisions?

Example

- An organization want to invest a large amount of money.
- Potential choices: Project A, Project B, status quo (both, each in half).
- It can hire agents to investigate the information of profitability of both projects.
- If information shows:
 - A (or B) is profitable, then choose A (or B);
 - None (both) of them are profitable, then choose status quo.
- Should the organization hire a single agent or two conflicting agents?

Outline of this paper

- Basic Model
 - Monetary rewards
 - Career concerns
- Extensions
 - Concealment of information
 - Self-advocacy
 - Nonbenevolent decision makers
- Applications in law and political science
- Conclusions

Organizational Goals

- A decision maker must choose among three options : decision A, B or status quo (\emptyset)
- The choice is based on a parameter θ :
 - If $\theta = -1$, then the optimal desion is A;
 - If $\theta = 1$, B is optimal;
 - If $\theta = 0$, \emptyset is optimal.
- $\theta = \theta_A + \theta_B$.
- θ_A (or θ_B) = $\begin{cases} -1(\text{or } 1) & \text{with probability } \alpha \\ 0 & \text{with probability } 1 - \alpha \end{cases}$;
- Thus $\theta = \begin{cases} -1 & \text{with probability } \alpha(1 - \alpha) \\ 0 & \text{with probability } 1 - 2\alpha(1 - \alpha) \\ 1 & \text{with probability } \alpha(1 - \alpha) \end{cases}$.

Information Collection I

- To obtain the information favorable to one of the causes i ($i = A, B$), an agent must incur effort K .
 - If $\theta_i = 0$, he learns nothing;
 - If $|\theta_i| = 1$, he learns hard evidence P_i of the value θ_i with probability q ; and learns nothing with probability $1 - q$.
- Let $x \equiv \alpha q$ denote unconditional probability of collecting information for one cause.
- As a first step, we assume that information is nonmanipulable, i.e., the hard evidence cannot be concealed or forged.

Information Collection II

- Three types of errors when making decisions:
 - Inertia: when $|\theta| = 1$, status quo is chosen; L_I denotes the losses incurred by organization under inertia;
 - Extremism: when $\theta = 0$, one of the two causes is chosen; L_E denotes the losses under extremism;
 - Misguided Activism: when $\theta = -1$, cause B is chosen or when $\theta = 1$, cause A is chosen; L_M denotes losses.
- $\hat{\alpha}$: posterior beliefs that $|\theta_j| = 1$, conditional on no information favorable to cause j having been discovered.
- Assumption 1: If the information is (\emptyset, P_B) , then the optimal decision is to choose cause B .
 - i.e., $\hat{L}_I \equiv (1 - \hat{\alpha})L_I - \hat{\alpha}L_E > 0$
- Assumption 2: If the information is (\emptyset, \emptyset) , then it is optimal to choose status quo.
 - i.e., $\hat{L}_E \equiv [1 - 2\hat{\alpha}(1 - \hat{\alpha})]L_E + \hat{\alpha}(1 - \hat{\alpha})L_M - 2\hat{\alpha}(1 - \hat{\alpha})L_I > 0$.

Agents' Preferences

- Representative advocacy v.s. self-advocacy.
- Rewards are in the form of monetary compensation and career concerns.
- Agents are risk neutral, with limited liability and zero reservation utility.
- Decision-based rewards: $\{\omega_A, \omega_B, \omega_0\}$ rather than information-based rewards $\{\omega_A, \omega_B, \omega_2, \omega_0\}$
 - Decision rather than information is easily observed.
 - In the case of trial, the quality of the legal case is hard to measure.
 - If decision maker can administer the rewards, then if he is the principal, he has incentive to deny receiving the information, or if on behalf of the principal, he might have a pro(anti)-agent bias and arbitrarily choose rewards ω_2 or ω_0 .

Single Agent(Nonpartisanship) I

- Let ω_A, ω_B and ω_0 denote wages when the decision (A, B or \emptyset) is made respectively.
- The net utility of the agent are:
 - If no effort exerting, $U_0 = \omega_0$;
 - If investigating cause i , $U_1 = x\omega_i + (1 - x)\omega_0 - K$;
 - If investigating both causes, $U_2 = x(1 - x)(\omega_A + \omega_B) + [1 - 2x(1 - x)]\omega_0 - 2K$.
- It's optimal to set symmetric rewards $\omega_A = \omega_B = \omega$.

Single Agent(Nonpartisanship) II

- The incentive compatibility scheme to let agent investigate both causes must satisfies: $U_2 \geq U_1$, and $U_2 \geq U_0$, which implies:
 - $x(1 - 2x)(\omega - \omega_0) \geq K$
 - $x(1 - x)(\omega - \omega_0) \geq K$
- Thus, if $x \geq 1/2$, no wage structure that induces full investigation.
- If $x < 1/2$, the optimal wage structure to induce full investigation is: $\omega_0 = 0$ and $\omega = \frac{K}{x(1-2x)}$.
- The agent enjoys rent $U = 2x(1 - x)\omega - 2K$.

Two Agents (Advocacy) I

- Suppose now two agents are hired, and each one is in charge of one cause.
- The optimal incentive scheme is to pay agent i , in charge of cause i , $\omega_0 = \omega_j = 0$, and $\omega_i = K/x(1 - x)$.
- The rent of the agent is:
 - $\omega_0 = 0$ if shirking;
 - $x(1 - x)\omega_i - K = 0$ if exerting effort.

Two Agents (Advocacy) II

- Proposition 1: Having two advocates strictly dominates having a single one:
 - (a)(i) If $x \geq 1/2$, there is no possibility of full information collection by a single agent. (ii) If $x < 1/2$, a single agent system abandons rent $2xK/(1 - 2x)$ to the agent.
 - (b) By contrast, for any x , advocacy induces full information collection without leaving any rents.

Robustness to Career Concerns I

- Two periods; only career concerns matter;
- Labor market updates its beliefs of agents' ability based on decision $d(d \in \{A, B, \emptyset\})$ chosen in the 1st period; and then decides to employ agents in the 2nd period.
- 1st Period: wage= 0; 2nd Period: expected surplus is $\omega(d)$;

Incentive constraints for single agent:

- $E[x(1 - 2x)]\delta(\omega - \omega_0) \geq K$, and
 $E[x(1 - x)]\delta(\omega - \omega_0) \geq K$, where $\omega = \omega(A) = \omega(B), \omega_0 = \omega(\emptyset)$.
 - when $E[x(1 - 2x)] \geq 0$, full information collection is feasible iff
 $\delta \geq K/E[x(1 - 2x)](\omega - \omega_0)$.
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- δ : discount factor, career concerns.
 - $x \equiv \alpha q$ is random with PDF $f(x)$. The ability: q , prob. of unveiling information is random, unknown to all players.

Robustness to Career Concerns II

Incentive constraints for two agents:

- $E[x]\{E[x]\delta(\hat{\omega}_0 - \hat{v}) + [1 - E[x]]\delta(\hat{\omega} - \hat{\omega}_0)\} \geq K$, and $\hat{\omega} > \hat{\omega}_0 > \hat{v}$.
- where $\hat{\omega}$ is expected surplus when favorable cause is chosen; $\hat{\omega}_0$ when status quo is chosen; and \hat{v} when opposite cause is chosen.

Proposition 1': Under career concerns,

- (a) Full information collection by a single agent is infeasible if $E[x(1 - 2x)] \leq 0$, but it's feasible under advocates if career concerns are strong.
- (b) If $E[x(1 - 2x)] \geq 0$ and career concerns are strong, full information collection is feasible in both systems. The nonpartisan system dominates the advocacy system in that it yields a lower risk of extremism and the same risk of inertia.

Concealment of Information I

- Assume that agents might find contrary evidence, and can hide it.
- After exerting effort K , agent i might learn:
 - $$\begin{cases} \emptyset_i & \text{with probability } 1 - z \\ P_i & \text{with probability } z\beta \\ (P_i, N_i) \equiv \tilde{\emptyset}_i & \text{with probability } z(1 - \beta) \end{cases} .$$
- Concealment implies
 - Single agent: $(P_i, N_i) \xrightarrow{\text{reports}} P_i, \text{ or } N_i;$
 - Two advocates: $(P_i, N_i) \xrightarrow{\text{reports}} P_i;$
 - Two prosecutors: $(P_i, N_i) \xrightarrow{\text{reports}} N_i;$

Concealment of Information II

- Proposition 2: Under information concealment,
 - (a) Nonpartisanship: errors: extremism;
 - (b) Advocates: defend a cause and conceal contrary evidence, errors: inertia and extremism;
 - (c) Prosecutors: look for evidence contrary to a cause and conceal favorable evidence, errors: inertia and extremism;
 - (d) Status quo more prevail under advocates and prosecutors than under nonpartisanship.
- Proposition 3: The optimal system is
 - (a) Nonpartisanship, if L_I large enough relative to L_E and K ;
 - (b) Bilateral advocacy, if $\beta \rightarrow 1$;
 - (c) Bilateral prosecution, if $z \rightarrow 1$.

Self-advocacy v.s. Representative advocacy I

- Benefits of Self-advocacy: powerful incentive to agents, no agency cost.
- Disadvantage: strong incentives to misbehave, overstate, forge information; lose credibility.
- Proposition 5: Ignore any agency cost of delegation, then
 - (a) when forging does not alter reliability of information ($\beta \hat{L}_I > (1 - \beta) \hat{L}_E$), the principal want to impose delegated advocacy;
 - (b) when forging alters reliability of information ($\beta \hat{L}_I < (1 - \beta) \hat{L}_E$), both the principal and the constituency are better off under delegated advocacy.

Self-advocacy v.s. Representative advocacy II

Proof.

- Information collected about cause A are:

$$\begin{cases} \emptyset & \text{with probability } 1 - z \\ P_A & \text{with probability } z\beta \\ (P_A, N_A) \equiv \tilde{\emptyset}_A & \text{with probability } z(1 - \beta) \end{cases} .$$
- Let f , cost of forging information to transform $\tilde{\emptyset}_A$ to P_A . G , constituency A 's gain from choosing A rather than \emptyset .
- (a): If $\beta \hat{L}_I > (1 - \beta) \hat{L}_E$, principal chooses A when receiving P_A . No cost of self-advocacy to the constituency. But Principal incurs loss from constituency's forging information. Principal is better off to require constituency hire an advocate with $\{\omega_A, \omega_0 = 0\}$ ($\omega_A < f$) and avoid forging.



Self-advocacy v.s. Representative advocacy III

Proof.

Continued:

- (b): If $\beta \hat{L}_I < (1 - \beta) \hat{L}_E$, principal chooses status quo when receiving P_A . Mixed strategies eq. : Self-advocate forges with prob. γ when $\tilde{\theta}_A$; Principal chooses A with prob. v when receiving P_A . Thus self-advocate's payoff is $z\beta vG$
- If the constituency hires a representative advocacy and pays $\omega_A = K/z\beta < f$, thus his expected payoff is

$$z\beta(G - \omega_A) = z\beta G - K > z\beta vG - K.$$

Thus principal and constituency are all better off under representative advocacy.



Integrity of Decision Making: Advocacy Generates Endogenous Appeals

- Because of capture, political agendas, incompetency, decision making may not be performed properly.
- Appeals are efficient to keep biased decision makers on their toes.
- Endogenous appeals (by parties) are less costly than exogenous appeals.
- Advocacy is an efficient way to generating endogenous appeals.
- Proposition 6: Any bias in the decision maker's choice is appealed in an advocacy system, provided that the advocate for cause i faces rewards $\omega_i > \omega_0 > \omega_j$. By contrast, a biased choice in favor of one cause is not appealed in nonpartisan system.

Applications

- Comparative Legal System
 - Common-law system (partisanship)
 - Civil-law system (nonpartisanship)
- The Role of Congressional Committees
 - Distributive approach
 - Informational approach
- Energy Regulation
 - Conflicting tasks are split to different agents:
 - To educate consumer to reduce electricity consumption
 - To supply a high quality of service

Future Research and Conclusions

- Future Research:
 - Separation of investigation and adjudication
 - Competition and cooperation among advocates
 - Combining partisanship and nonpartisanship
- Advocacy has two benefits:
 - 1 Advocates' rewards closely track their performance, while non-partisans' incentives are impaired by pursuing several causes at one time.
 - 2 Advocacy enhances the integrity of decision making by creating strong incentives to appeal.

Thank you!